



You can sign up with a virtual partner in another place or an in-person partner. Virtual partners both need to have a set of 6 cups and a ball to participate.

Logistics:

- Teams sign up to play
- The number of teams that sign up and show up will determine how we conduct the tournament
- Options:
 - o If we are lucky and have exactly 8, 16, 32 or 64 teams sign up, we will have a March Madness Style bracket
 - o If there are a non-ideal number of teams that sign up, all teams will be placed into divisions. Within each division, the teams will either play 3 games or round robin (this is once again dependent on the # of teams that sign up). The top team will move onto the final grouping. If there are an odd number of divisions, then wild card teams (teams with the best record & best point differential) will also move on to the final grouping → The final grouping will be standard single elimination bracket style
- All teams will start in the main room and will be sent to designated breakout rooms to play against their opponent. In the breakout room, you will angle your camera such that the cups you are shooting at and you are in view of the camera. The game starts by rock/paper/scissors to decide who goes first. Then, the game is played as if you are in the same room. For instance, if Team A makes all of their cups before Team B, Team A wins
- What if my partner is not in the same room as me?

- Simple! If Amanda and Melissa are partners, Melissa shoots first. If Melissa makes a cup, Amanda then removes that exact cup from the table that she is playing on and then Amanda shoots. This simulates Amanda and Melissa actually being in the same room together.
- What do I do after I finish the game in my breakout room?
 - Return to the main room and tell Tim O'Connor who won, who lost and what the point differential was... Then hangout and wait for the next round to start

Rules:

1. Rock/paper/scissors to start the match -- no eye to eye.
2. 1 re-rack & gentlemen's per match. No re-racks in overtime.
3. Since this is virtual, if you miss your shot, you do not get to pick up the ball of the table and shoot a "trick shot."
4. No bounce shots.
5. If you hit two shots in a row and call "heating up" and then a third shot in a row next turn, you are "on fire" and get to keep shooting until you miss.
6. If both teammates hit a shot in one turn, "balls back" and the players may shoot again.
7. After a team hits all of the cups, the team who is shooting "redemption shots" gets unlimited re-racks.
8. If a team has both players hit the last cup in one turn, they win. There is no redemption in this scenario.
9. If a person "on fire" hits the last cup, that person's team wins. There is no redemption in this scenario.
10. Each player gets to call island once. If the player makes the island cup, 2 total cups are pulled. One cup is the cup made and the other cup is at the discretion of the opposing team. If the player makes the ball in cup that is not the island, the cup stays in play.
11. Pull cup, if a team makes 2 balls in the same cup, they get balls back and 2 extra cups (3 cups total).
12. Stand at least 6 feet or the length of a standard white folding table from the cups that you are shooting at.
13. No fingering or blowing the balls out of the cups.
14. **ELBOWS:**
 - a. See something, say something! (as a bystander or a player – in regards to 'bows).
 - b. If a player makes a cup and elbows are called while the ball is airborne, the ball will be returned to the shooter.
 - c. returned to the shooter.
 - d. If a player makes a cup and elbows are called after the fact.... Sucks but deal with it.

Overtime:

1. **First Overtime:** 3 cups and no reracks.
2. **Second Overtime:** 3 cups plus 1 cup on top of those three cups. You must hit the cup on top before hitting the base cups. If the cup on top gets knocked into one of the base cups, only the cup on top counts as a cup made.
3. **Third Overtime and Beyond:** repeat of second overtime style.

Round Robin Tiebreakers:

1. Point differential
2. If there is a tied point differential, the tied teams play an abbreviated 3 cup game that follows overtime rules
3. Depending on the number of teams, the tournament will either be single elimination, double elimination OR round-robin format.